

PICKLEBALL SCORING – FREE CHEAT SHEET (2026)


THREE NUMBERS EXPLAINED (DOUBLES)

| | |
|---------------|------------------------|
| First number | Your team's score |
| Second number | Opponent's score |
| Third number | Server number (1 or 2) |

 Example: "5 – 3 – 2" → your team 5, opponent 3, second server.

WHAT TO SAY (SCORE CALLS)

| | |
|--------------------|---------------------|
| 0-0-2 (game start) | "Zero – zero – two" |
| 3-1-1 | "Three – one – one" |
| 4-4-2 | "Four – four – two" |
| 6-5-1 | "Six – five – one" |

 Call loudly before every serve. Receiver must hear it.

SIDE-OUT vs RALLY SCORING

| Rule | Side-Out | Rally |
|-----------------|----------------------------|---------------------------|
| Who scores? | Only server | Either team |
| Game to | 11, win by 2 | 21, win by 2 (often) |
| Server rotation | Partner serves after fault | Server changes each point |

 2026 Update: In rally scoring, receiving team can also score game-winning point.

TOP 5 SCORING RULES

1. Only the serving team scores (in side-out scoring).
2. Start every game with "0-0-2" (one server only).
3. After a side-out, first server = server 1, serve from right if score even.
4. Singles: call only TWO numbers (no server number).
5. Always correct a wrong score before the serve.